
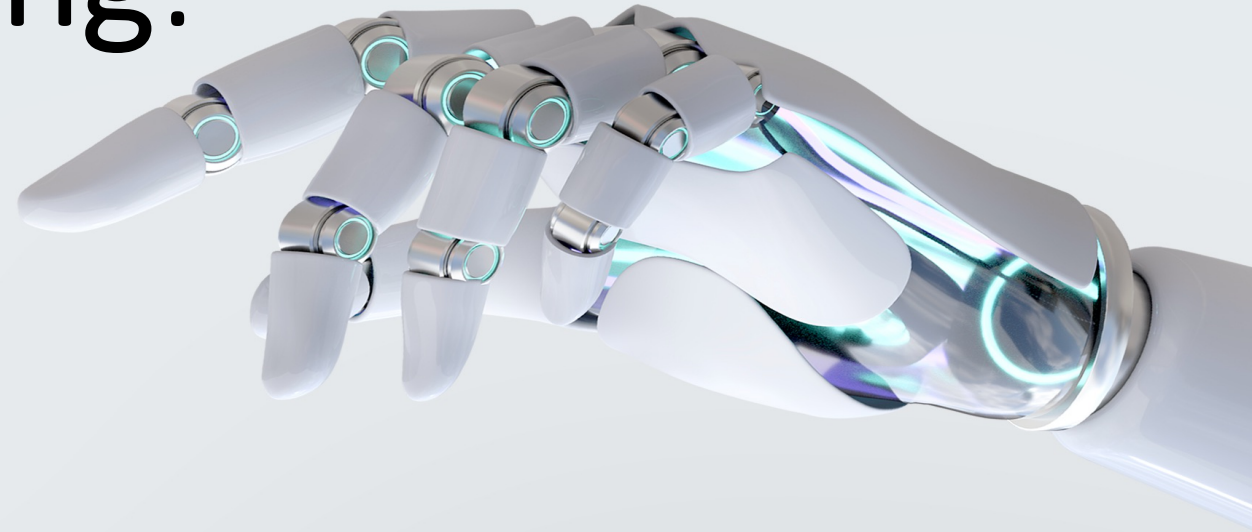


# Information Science Research with Machine Learning:

Best Practices and Pitfalls

**Andreas Vogelsang**  
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 @andivogelsang



*Tutorial @ RCIS 2022, Barcelona, Spain*

# My research background

2019 IEEE 27th International Requirements Engineering Conference Workshops (REW)

## Requirements Engineering for Machine Learning: Perspectives from Data Scientists

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**Abstract**—Machine learning (ML) is used increasingly in real-world applications. In this paper, we describe our ongoing endeavor to define characteristics and challenges unique to Requirements Engineering (RE) for ML-based systems. As a

decisions in the development of ML systems are made by data scientists. These decisions include the definition of the fitness functions, the selection and preparation of data, and the

**Abstract**—Creating glossaries for large code bases is an important but expensive task. Glossary methods often focus on achieving a high recall, but neglect the benefits from reducing the number of false positives by statistical filter methods. However, especially

### Abstract

Causal relations in natural language (NL) requirements convey strong, semantic information. Automatically extracting such causal information enables multiple use cases, such as test case generation, but it also requires to reliably detect causal relations.



# Main Take-Aways from This Tutorial

- Think before you do ML
- ML is a tool, not a magic solution to everything
- If you do ML, do it properly and question your solution
- Evaluate the solution in its context; not only the model
- There is a lot that you can practically do wrong;  
code quality assurance is essential for your research

# Scope

- Applying ML is easy; applying it reasonably is hard!
- There are general ML issues and specific issues for IS/SE research
- Focus of this tutorial: **Specific issues I see in SE/IS research**
- Target group:
  - Interested in applying ML in research
  - Basic knowledge about ML

The image shows two overlapping Google search result pages. The background page is for the search query "machine learning what could possibly go wrong", showing results from ResearchGate, Towards Data Science, and LinkedIn. The foreground page is for the search query "machine learning pitfalls", showing results from Towards Data Science, arXiv, and Nature. Both pages include a search bar, navigation tabs (Alle, Bilder, Videos, News, Shopping, etc.), and a list of search results with titles, snippets, and source information.

machine learning what could possibly go wrong

Ungefähr 1.260.000.000 Ergebnisse (0,72 Sekunden)

<https://www.researchgate.net/post/...> · [Diese Seite übersetzen](#)  
**Machine learning: what could possibly go wrong?**  
24.01.2018 — Machine learning: what could possibly go wrong? Some projects produce great results for the client. Some don't, for a variety ...  
7 Antworten · Top-Antwort: Hi Chris, well first of course everything which c

Ähnliche Fragen

What could go wrong with machine learning?

What problems Cannot be solved by machine learning?

What are the three main challenges in machine learning?

What are the common types of error in machine learning?

<https://towardsdatascience.com/5...> · [Diese Seite übersetzen](#)  
**98 things that can go wrong in an ML project - Towar**  
There is no silver bullet as there are multiple root-causes to investigate — examples, missing truths, changing data distributions, too high a ...

<https://towardsdatascience.com/th...> · [Diese Seite übersetzen](#)  
**The Model's Shipped; What Could Possibly go Wr**  
18.02.2021 — In our last post we took a broad look at model observability in the machine learning workflow.

<https://www.linkedin.com/pulse/...> · [Diese Seite übersetzen](#)  
**How machine learning projects go wrong - LinkedIn**  
13.11.2017 — Machine learning (ML) and AI are still new. ... So we should be looking at corresponding data points differently during training.

<https://www.capitalone.com/tech/...> · [Diese Seite übersetzen](#)  
**10 Common Machine Learning Mistakes and How to**  
22.02.2021 — There are two main issues when it comes to data in machine learning: looking at the data and not looking for data leakage. Common Machine ...  
Du hast diese Seite am 13.05.22 besucht.

<https://hbr.org/2021/01/when-...> · [Diese Seite übersetzen](#)  
**When Machine Learning Goes Off the Rails - Harvard ...**  
Machine learning can go wrong in a number of ways. ... The problem is compounded by the multiple and possibly mutually incompatible ways to define fairness ...

machine learning pitfalls

Ungefähr 17.700.000 Ergebnisse (0,55 Sekunden)

[Wissenschaftliche Artikel zu machine learning pitfalls](#)  
**Three pitfalls to avoid in machine learning** - Riley - Zitiert von: 94  
**Navigating the pitfalls of applying machine learning in ...** - Whalen - Zitiert von: 14  
**Applying machine learning to facilitate autism ...** - Bone - Zitiert von: 187

10 Common Machine Learning Mistakes and How to Avoid Them

- Data Issues. #1 - Not Looking at the Data. #2 - Not Looking for Data Leakage.
- Modeling Issues. #3 - Developing to the Test Set. #4 - Not Looking at the Model. ...
- Process Issues. #6 - Not Qualifying the Use Case. #7 - Not Understanding the User.

22.02.2021

<https://www.capitalone.com/.../Blog/Machine-Learning>  
**10 Common Machine Learning Mistakes and How to Avoid ...**

Informationen zu hervorgehobenen Snippets · Feedback geben

<https://towardsdatascience.com/m...> · [Diese Seite übersetzen](#)  
**Machine Learning pitfalls | Towards Data Science**  
29.10.2020 — **Pitfall 1.1** Assuming more data will solve all of your problems · **Pitfall 2.1** Spurious correlations · **Pitfall 2.2** Unrepresentative dataset · **Pitfall ...**  
Du hast diese Seite am 13.05.22 besucht.

<https://arxiv.org/cs/...> · [Diese Seite übersetzen](#)  
**How to avoid machine learning pitfalls: a guide for academic ...**  
von MA Lones · 2021 · Zitiert von: 9 — This document gives a concise outline of some of the common mistakes that occur when using machine learning techniques, and what can be don...  
Du hast diese Seite am 13.05.22 besucht.

<https://arxiv.org/pdf/...> · PDF  
**How to avoid machine learning pitfalls: a guide for academic ...**  
von MA Lones · 2021 · Zitiert von: 9 — This guide aims to help newcomers avoid some of the mistakes that can occur when using machine learning (ML) within an academic research...

<https://www.nature.com/articles/...> · [Diese Seite übersetzen](#)  
**Three pitfalls to avoid in machine learning - Nature**  
von P Riley · 2019 · Zitiert von: 94 — Splitting data inappropriately. When building models, machine-learning practitioners typically break data into training and test sets. · Hidden ...



# What is Machine Learning?

# Machine Learning (Simplified)


- Learn a function (called *model*)

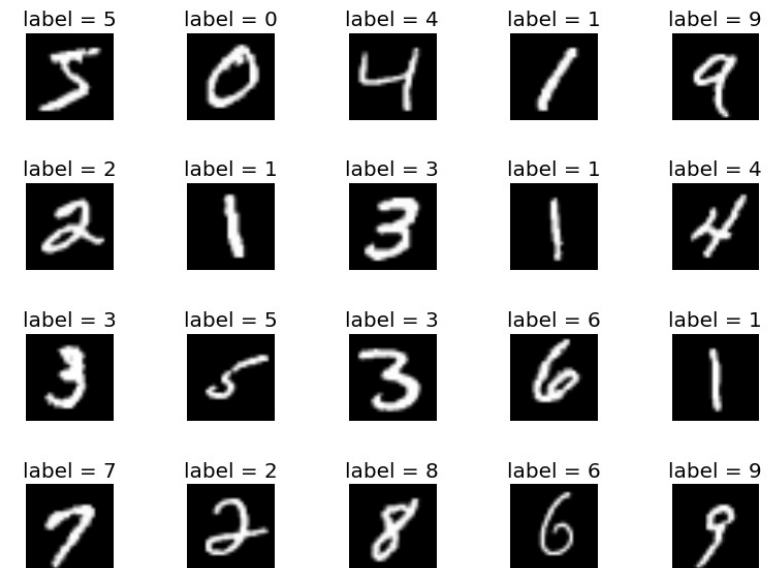
$$f(x_1, x_2, x_3, \dots, x_n) \rightarrow y$$

by observing data

- Examples:
  - Detecting cancer in an image
  - Transcribing an audio file
  - Detecting spam
  - Detect suspicious activities for a credit card
- Typically used when writing that function manually is hard because the problem is hard or complex.

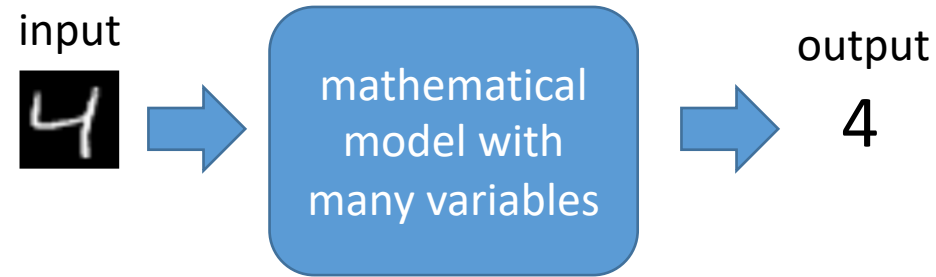
# Example: Handwritten Digits

- Task:  Which digit is that? Easy: 4
- Not so easy: program a computer to solve this!
- The Machine Learning Approach:
- “Train” a mathematical model to solve this task
- Training Data:
  - Many digits with labels (“classes”)



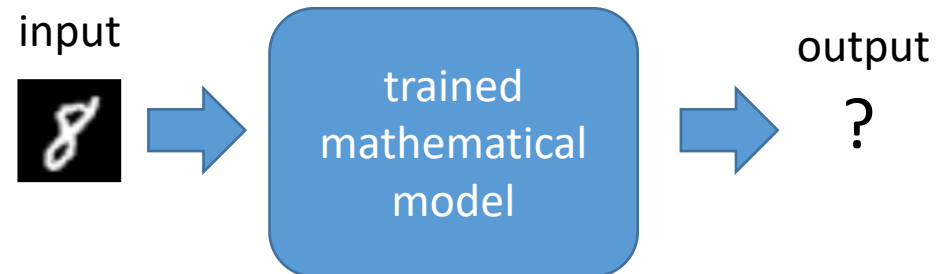
# Example: Handwritten Digits

- Training Phase:



- Repeatedly adjust the variables so that the model will compute output based on input on as many training examples as possible
- Typically, an error function is minimized

- Prediction Phase:

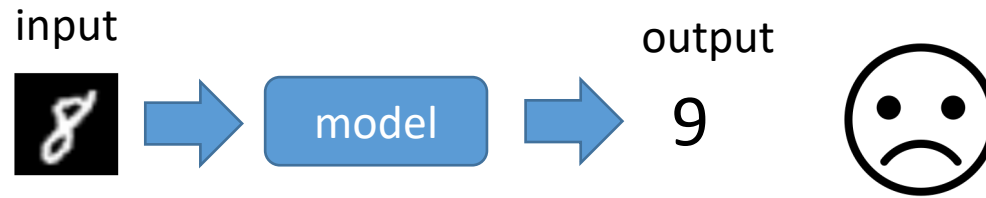


- Use trained model to calculate output based on input



# How good is our model?

- Idea: Given labeled data, how well can the function predict the outcome labels?



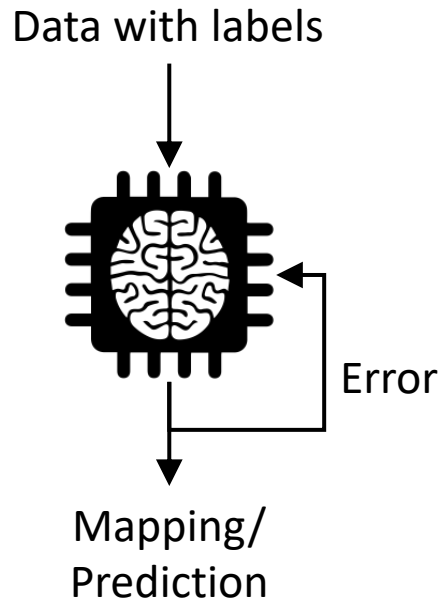
- Approach: Split dataset into training (90%) and test (10%) set
- Train on the training set, evaluate using the test set.
- Metrics
  - Accuracy: How many test examples were correctly classified?
  - Precision(class): How many of the examples predicted as class were correct?
  - Recall(class): How many examples of class did we classify correctly?

`accuracy_train >> accuracy_test` = sign of overfitting

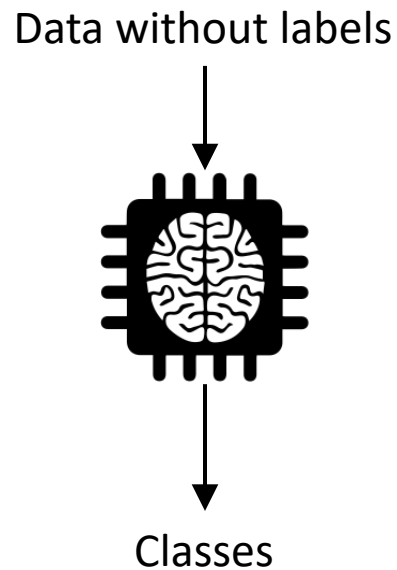
- Advanced: 10-fold cross validation

# Types of Machine Learning

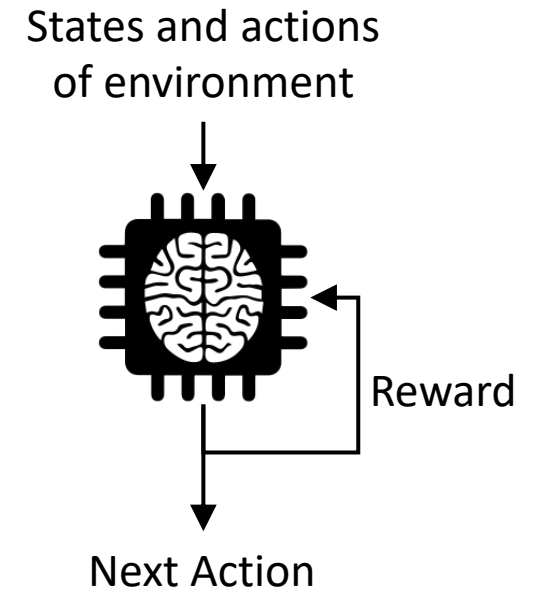
## Supervised Learning



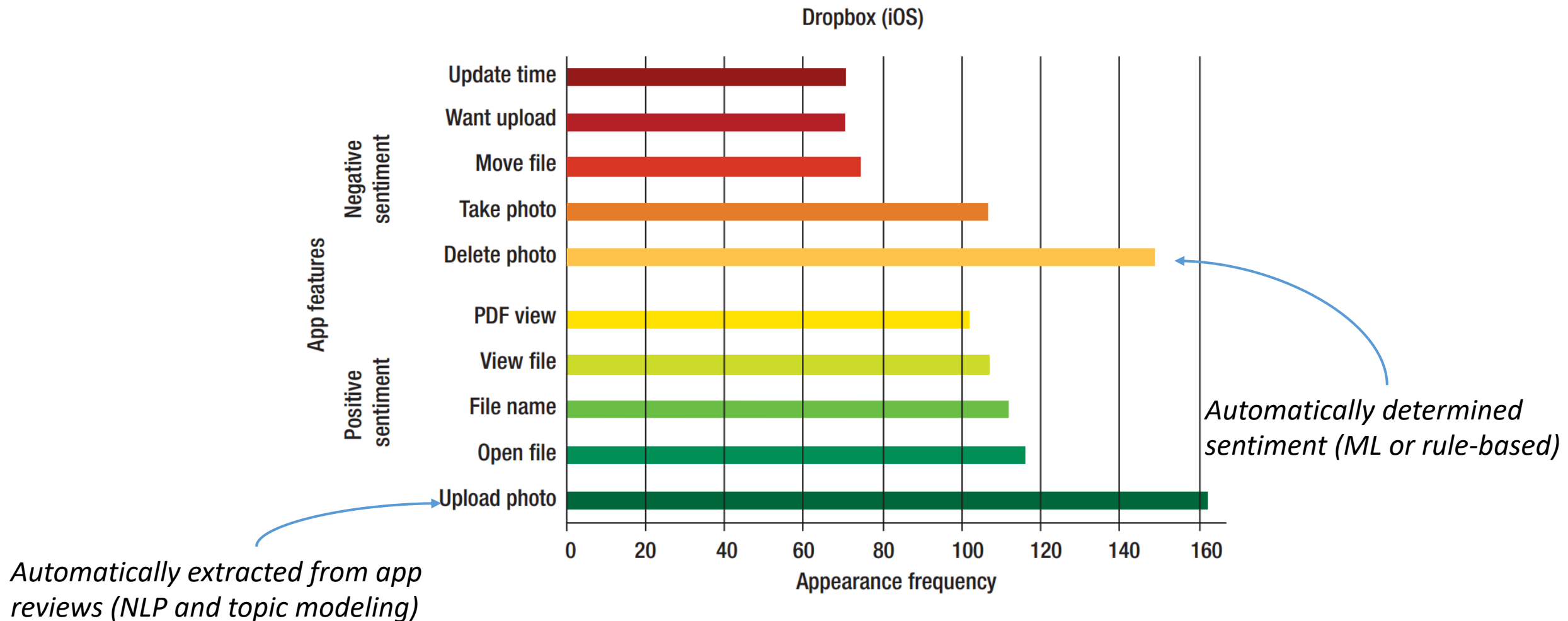
## Unsupervised Learning



## Reinforcement Learning



# Applications: User Feedback Analysis



# Applications: Automatic Quality Assurance

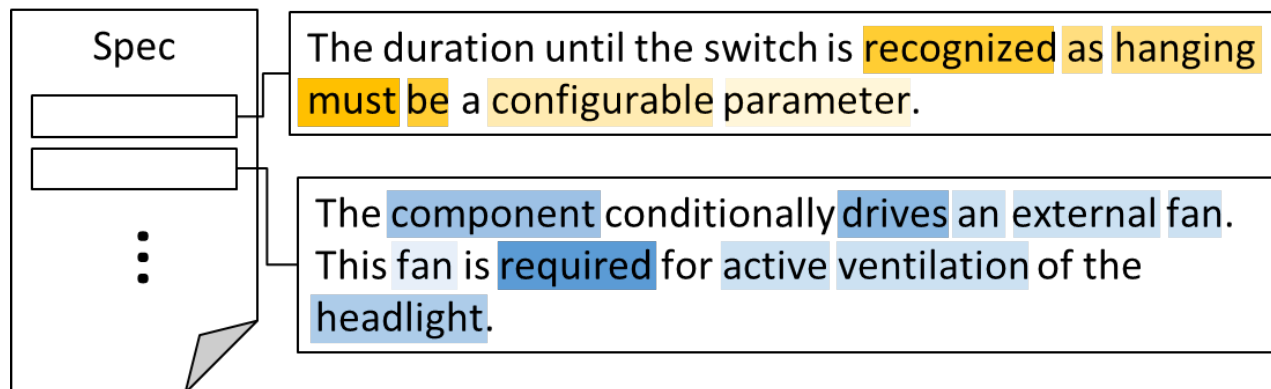
Detecting Domain-specific Ambiguities (based on word embeddings) [1]

Domain

Electronic Engineering (EEN)	Mechanical Engineering (MEN)	Medicine (MED)	Literature (LIT)	Sports (SPO)	Average
part 0.660	text 0.200	code 0.183	database 0.049	code 0.058	<b>code</b> 0.394
<b>interface</b> 0.664	support 0.430	<b>support</b> 0.351	support 0.170	<b>programming</b> 0.079	<b>database</b> 0.412
type 0.690	work 0.433	example 0.380	<b>set</b> 0.231	<b>system</b> 0.155	support 0.413
text 0.699	<b>part</b> 0.4473	<b>machine</b> 0.389	source 0.260	window 0.173	programming 0.474
version 0.703	type 0.458	form 0.390	code 0.275	machine 0.220	window 0.479
database 0.723	application 0.463	program 0.419	memory 0.310	source 0.243	text 0.484

*Terms with lowest similarity in comparison to CS domain*

Automatic Requirements Classification [2]

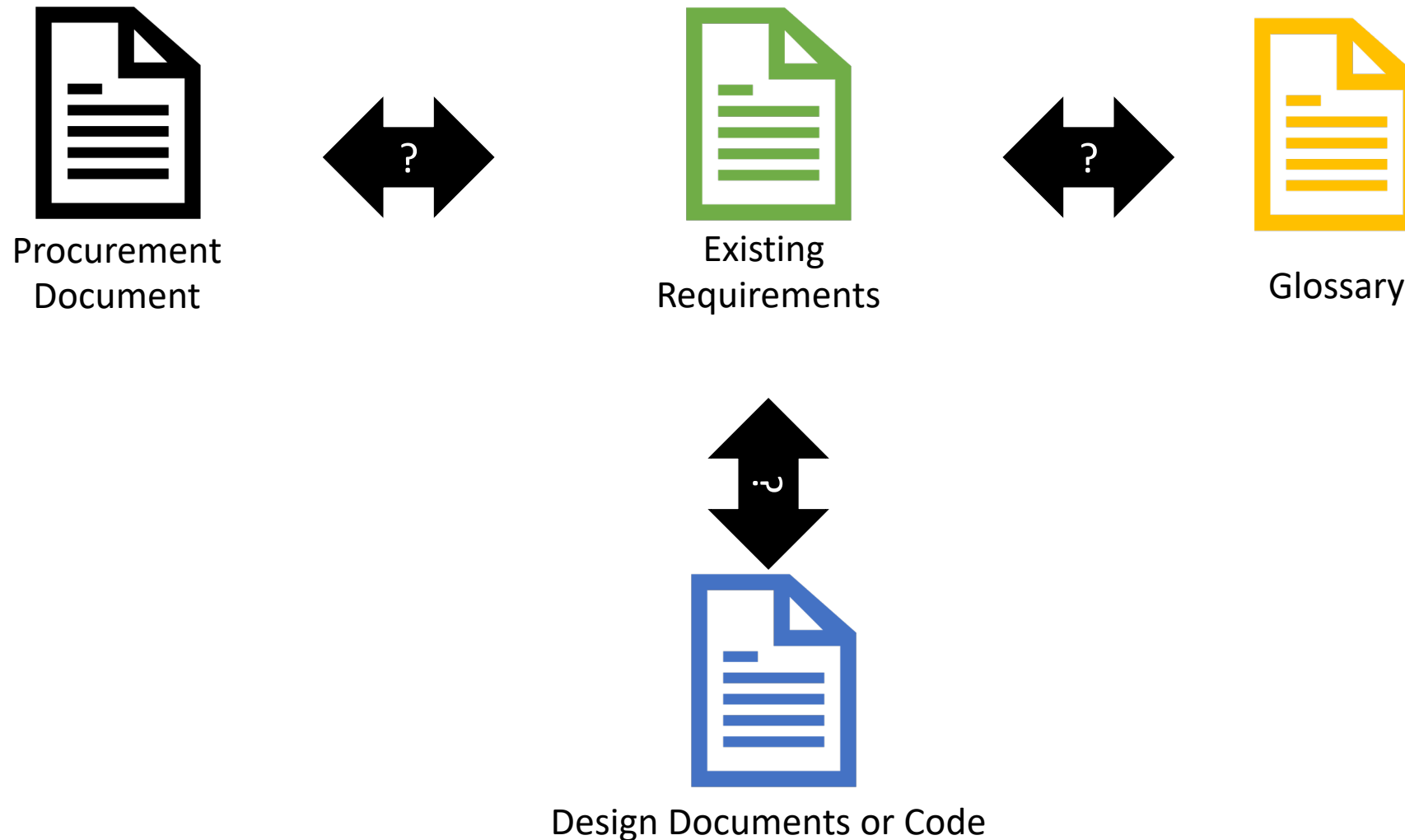


*Classification and feedback with neural networks*

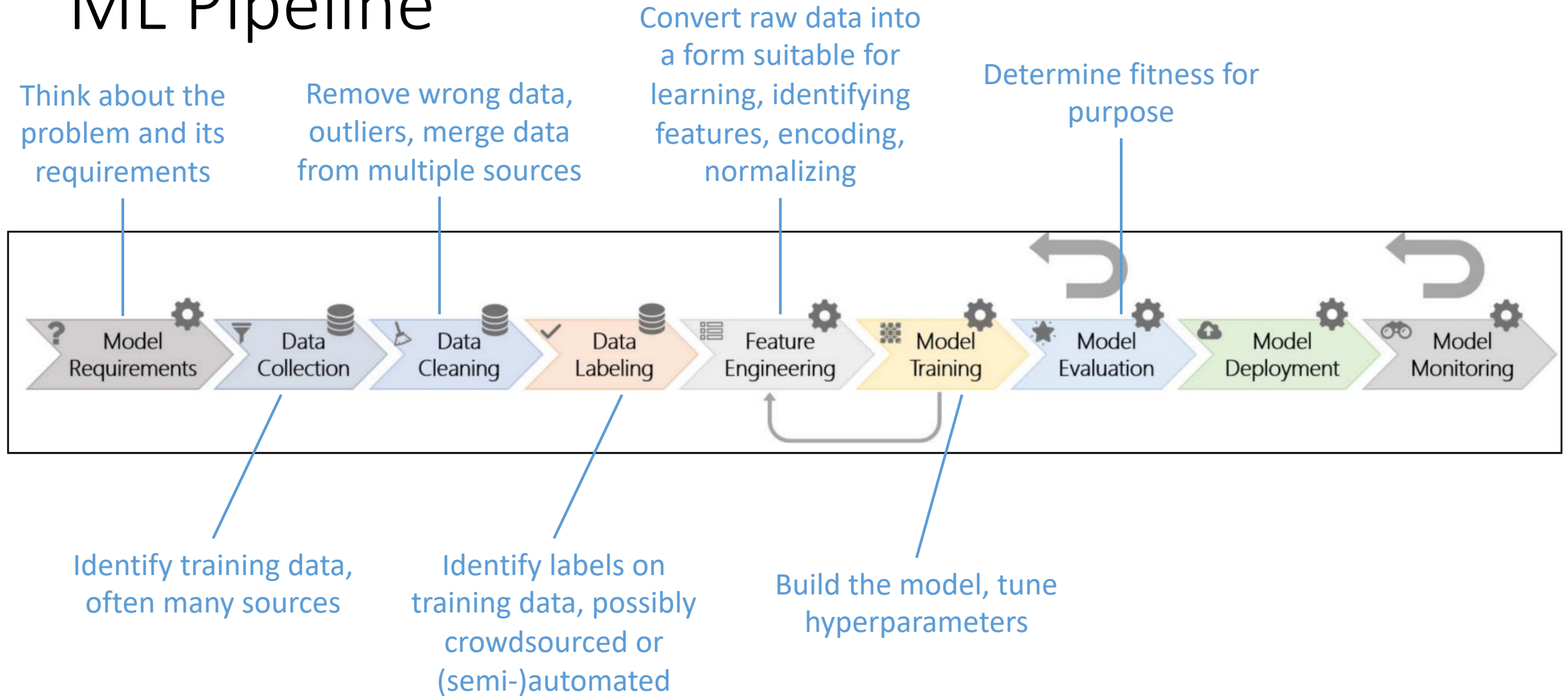
[1] A. Ferrari et al.: "Identification of Cross-Domain Ambiguity with Language Models", *AIRE'18*

[2] J. Winkler, A. Vogelsang: "Automatic Classification of Requirements Based on Convolutional Neural Networks", *AIRE'16*

# Applications: Information Retrieval



# ML Pipeline





# Machine Learning

What could possibly go wrong?

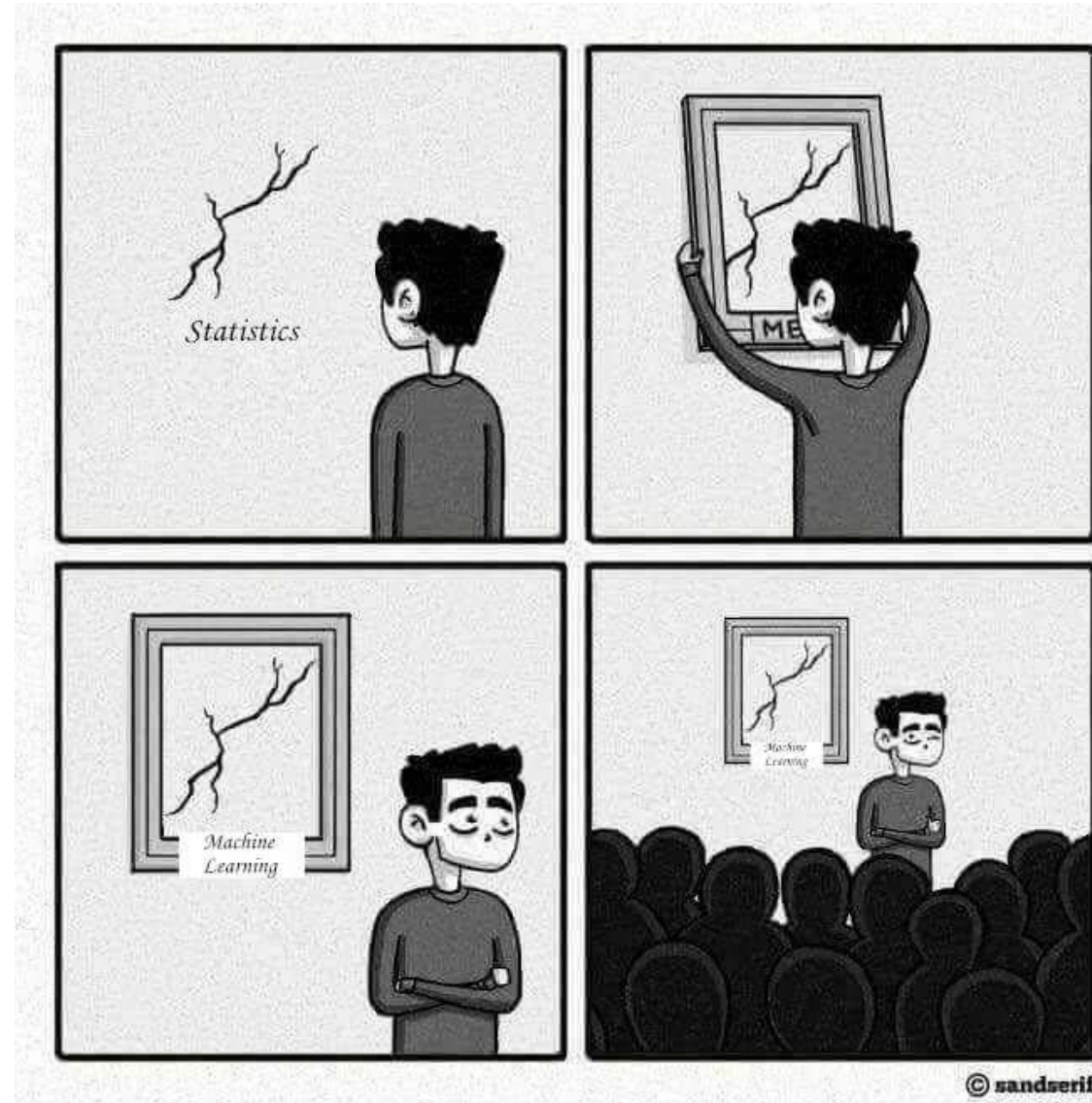
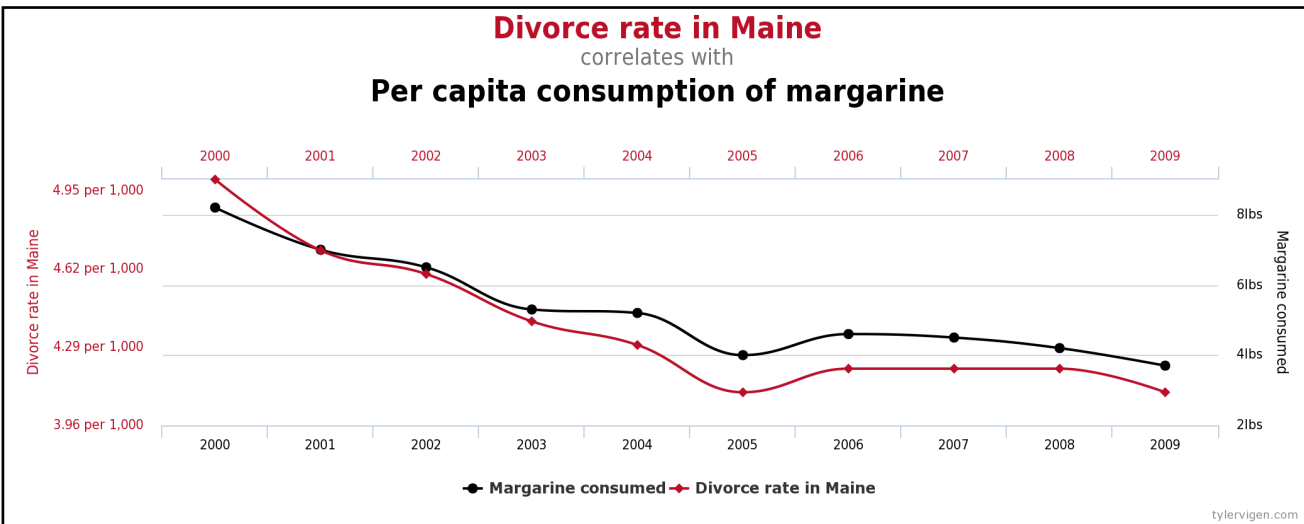


# Pitfall #1: Problem? What problem?

- Theories/Hypotheses
  - Do you have any reason to believe that there is a relation between input and output?
  - Is this reason explicit enough in your data to compensate for noise?
- What is the achievable performance?
  - Is there actually a clear and correct answer for every input example?  
Would a human be able to identify this answer for all cases?
- What are reasonable performance metrics and requirements?

Think before you do ML

# On Theories and Hypotheses



# On Achievable Performance

**Dog or Muffin?**



**Trace or no trace?**

The DPU-BOOT CSC shall provide a monitor which accepts commands over the RS-232 interface.

**Bootstrap Monitor:** The Bootstrap Monitor checks entered commands for syntax and number of arguments, and displays an error message to the RS-232 interface if an invalid command or argument is entered. A complete listing of these messages is given in document 7384-BSPS-01.

**Hardware Exceptions:** The Bootstrap ignores any hardware exceptions that might occur while it is running. If an exception occurs, the Bootstrap simply resumes execution with the next instruction following the one at which the exception occurred.



# Performance Measures for ML

- Example: Identify cancer in X-ray images
- Requirement:  
“The app shall have an accuracy of > 90%”

- Warning: Imbalanced training data
- What if the training data consists of
  - 95% images without cancer
  - 5% images with cancer
- A (trivial) algorithm that always predicts  
“no cancer” has an accuracy of 95%

The truth is			
		Case A	not case A
The ML application predicts	Case A	True Positives (TP)	False Positives (FP)
	not case A	False Negatives (FN)	True Negatives (TN)

$$\text{Accuracy} = \frac{TP+TN}{TP+TN+FP+FN}$$

Change the requirement:  
„The app shall have an accuracy of > 90%  
on a balanced training set“

Change the requirement:  
„The app shall have a recall for detecting  
cancer of 100%“



# Performance Measures for ML

- Example: Identify cancer in X-ray images

- Requirement:  
“The app shall have a recall for detecting cancer of 100%”

- Warning: Precision vs. Recall Trade-off
- A (trivial) algorithm that always predicts “cancer” has a recall of 100%
- Precision is only 5%. Does that algorithm help?

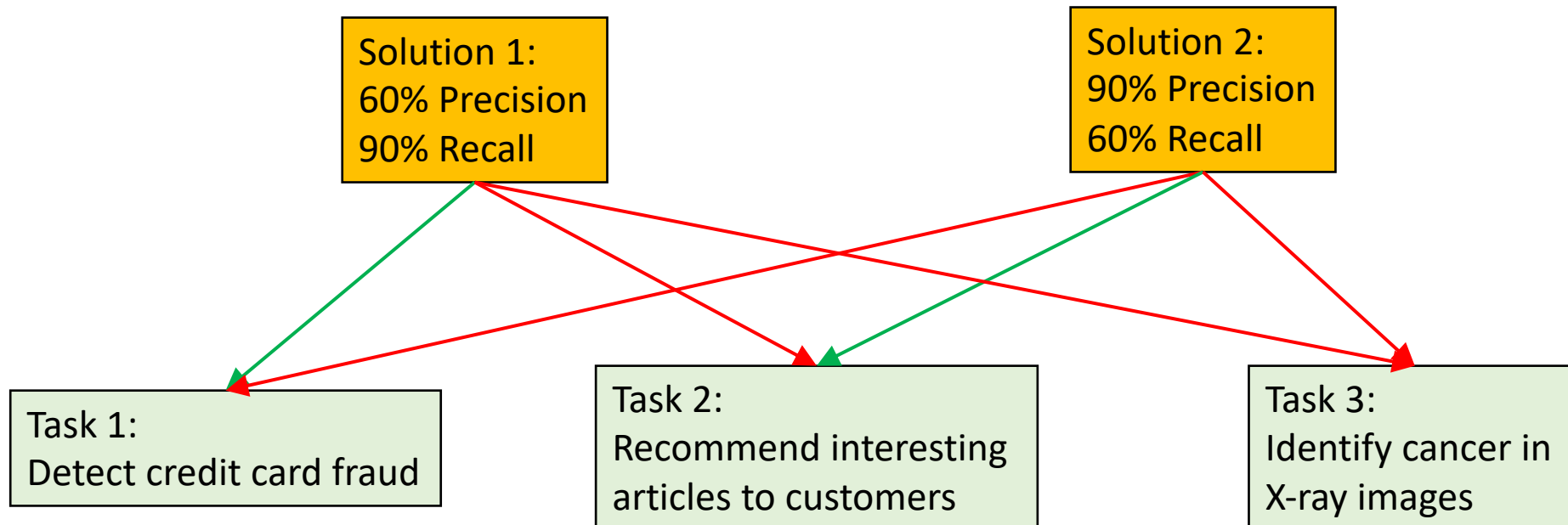
The truth is	
Case A	not case A
The ML application predicts	Case A
	not case A
Case A	True Positives (TP)
not case A	False Positives (FP)
False Negatives (FN)	True Negatives (TN)

$$\text{Recall} = \frac{TP}{TP+FN}$$

$$\text{Precision} = \frac{TP}{TP+FP}$$

# Performance Measures for ML

Specifying performance requirements for ML applications demands a rigorous analysis of the problem to be solved



# On Performance Measures

*„[...] With an accuracy of 0.8 in our evaluation, our approach works quite well [...]“*

*-- every ML for SE/IS paper*

- So an accuracy of 0.8 is good? How do you know?
- Would an accuracy of 0.75 still be good or already bad?
- Is an accuracy of 0.9 possible or realistic?
- Also:
  - Is a false positive similarly bad than a false negative?

An illustration of four people standing in a row, all appearing confused. From left to right: a woman in a yellow shirt and dark pants, a woman in a light blue blazer and dark pants, a man in a light blue shirt and dark pants with his hand on his head, and a woman in a blue shirt and yellow pants. Above each person are several grey question marks of varying sizes. A white rectangular box with a black border is centered over the group, containing text.

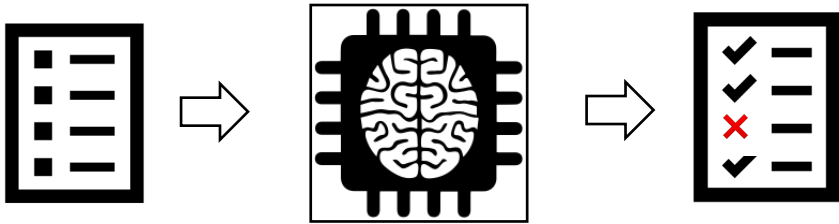
## Summary of Pitfall #1:

- Think about the problem
- Characterize it in detail
- Derive reasonable expectations

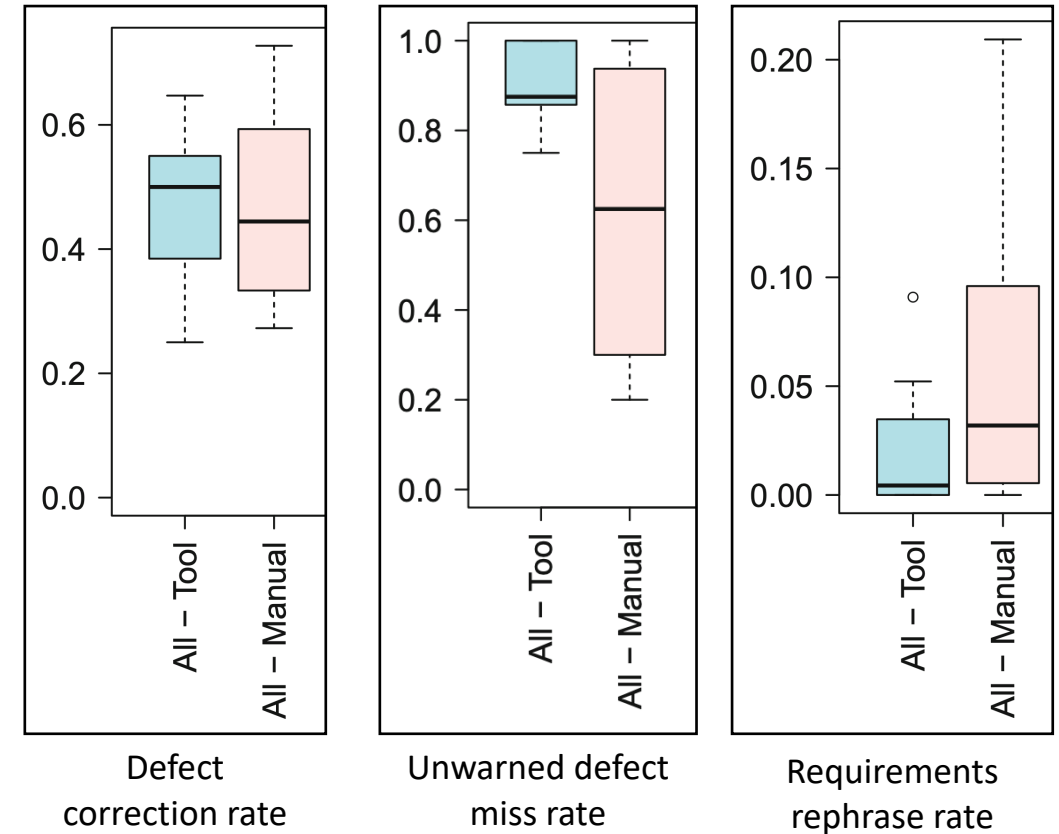
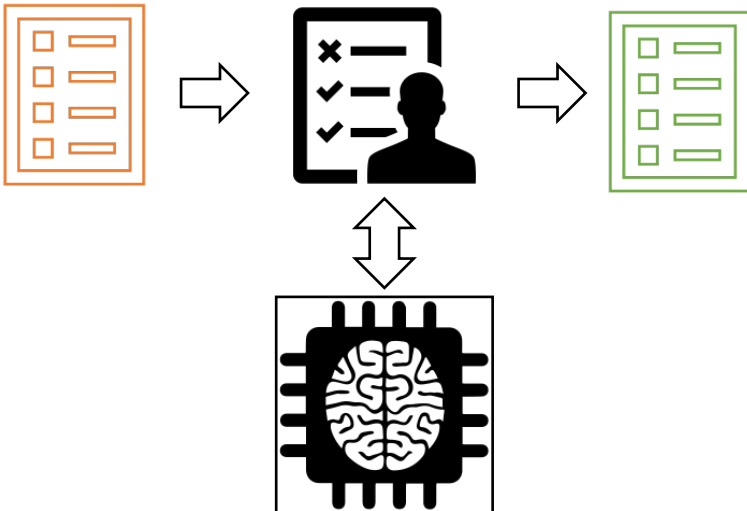
# Pitfall #2: ML solutions and their context

Most ML solutions in IS/SE research are used to assist the user. Therefore, understanding the problem **in its context** is crucial

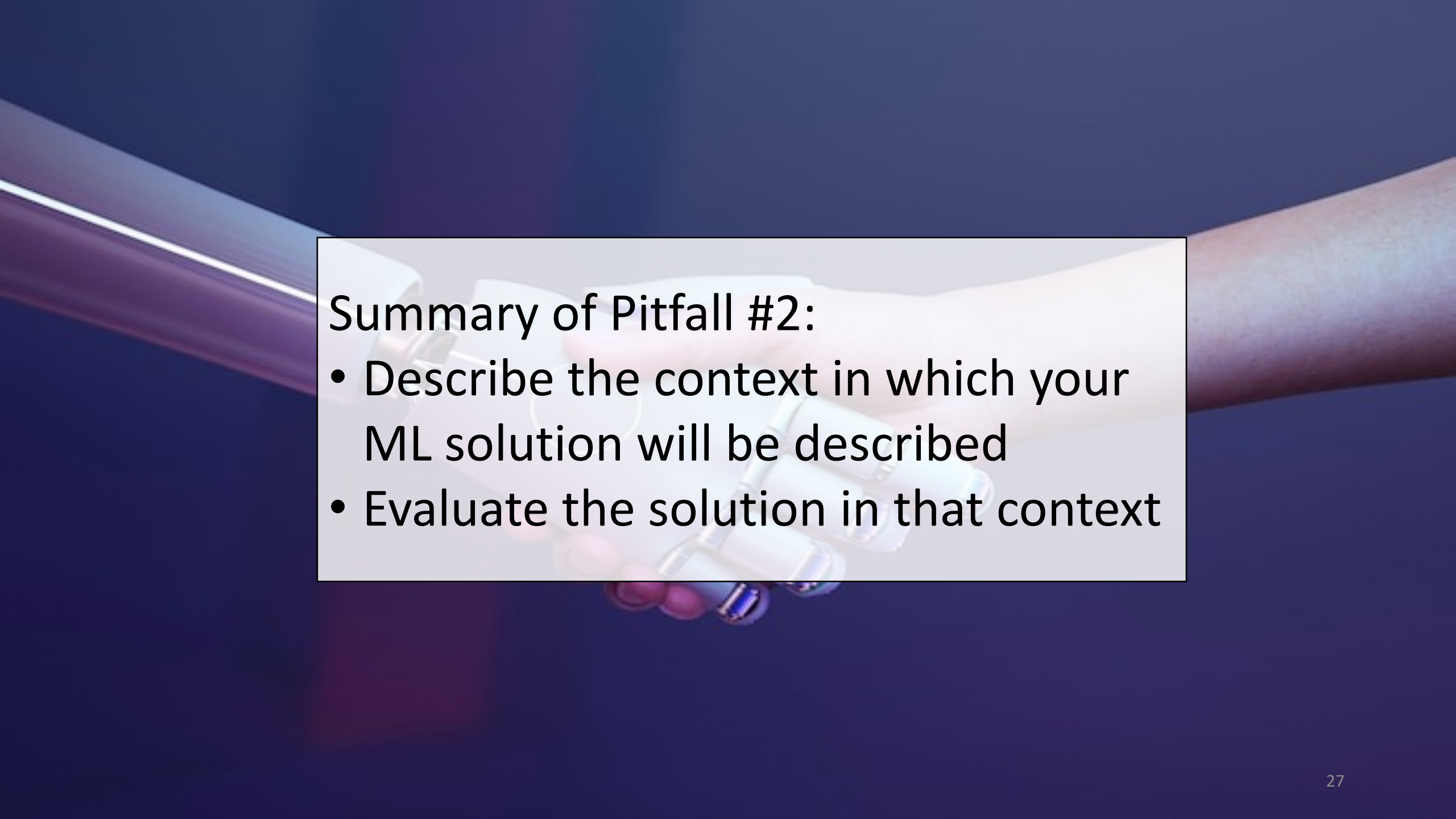
# The Human-in-the-Loop



ML finds defects in requirements specifications:  
Accuracy > 0.9





A background image showing a close-up of a hand holding a pen, with the hand and pen slightly blurred. The hand is positioned in the center, and the pen is held horizontally. The background is a dark, solid color.

## Summary of Pitfall #2:

- Describe the context in which your ML solution will be described
- Evaluate the solution in that context

# Pitfall #3: Data Quantity and Quality

- A lot of data that we use is labeled by humans
- Human-labeled data should be treated with extra care
  - Humans make mistakes (obvious and maybe easy to fix)
  - Humans may have different labeling schemes (remember the tracing example)
- If you use human-labeled data
  - Label by at least two independent labelers and consider the inter-rater-agreement
  - Label iteratively and refine labeling criteria if necessary
  - Make labeling criteria explicit and write about them in the paper

# On Data Quantity

- There is no rule or criterion for how much data you need to solve your problem with ML
- BUT:
  - In general, you need thousands of data points
  - For deep learning, you need at least tens of thousands
- Get as **much** and as **diverse** data as you can
- Evaluate model performance w.r.t. data size  
→ does the performance still increase if you increase the dataset?



### Summary of Pitfall #3:


- Double-check human-labeled data
- Discuss the amount of data w.r.t. the selected ML solutions

# Pitfall #4: See.... It works!

- It is not enough to present just the performance of your approach
- You should compare with
  - A trivial baseline approach (e.g., ZeroR classifier)
  - A simple (and interpretable!) ML approach (e.g., decision tree)
  - Other alternative approaches
- Use statistical tests to compare the classifiers (e.g., randomization test, t-test, Wilcoxon Signed Rank,...)

# Train-Test Leakage

- Many datasets in SE/IS have some (hierarchical) structure
  - E.g., data points gathered from several projects
- Standard cross-validation splits data randomly
  - Potentially unique characteristics of single projects are part of the training and test set (**train-test leakage**)

 Mendeley Data

## Requirements data sets (user stories)

Published: 28 July 2018 | Version 1 | DOI: 10.17632/7zbk8zsd8y.1  
Contributor: Fabiano Dalpiaz







### Description

A collection of 22 data set of 50+ requirements each, expressed as user stories. These were all found online, or retrieved from software companies with a permission to disclose.

The data sets have been originally used to conduct experiments about ambiguity detection with the REVV-Light tool:  
<https://github.com/RELabUU/revv-light>

[Download All 64 KB](#) ⓘ

### Files

-  g02-federalspending.txt
-  g03-loudoun.txt
-  g04-recycling.txt
-  g05-openspending.txt
-  g08-frictionless.txt
-  g10-scrumalliance.txt



# Train-Test Leakage

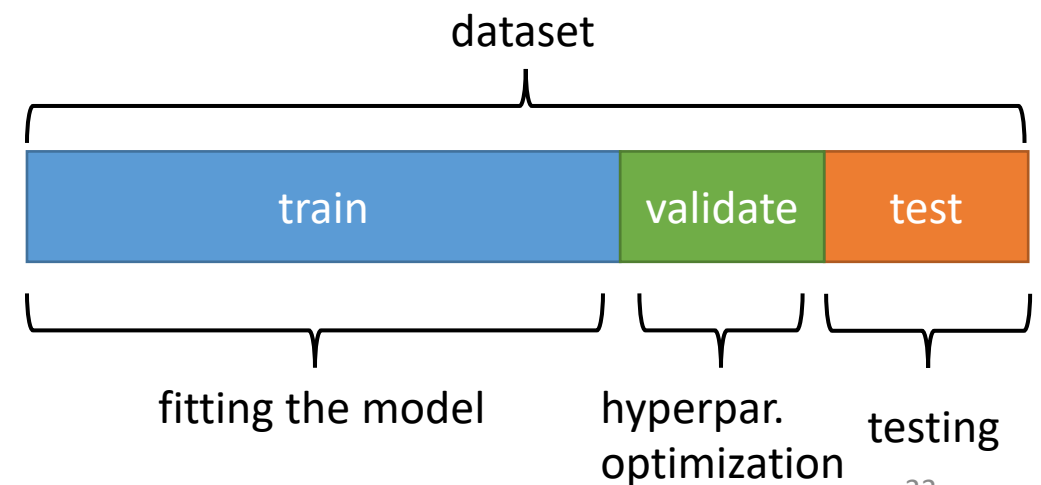
- Splitting datasets by structural properties may give a more realistic performance estimation
- If your dataset is composed of several similar “data sources” (e.g., projects), split the dataset into training, validation, and test by projects.

Standard randomized 10-fold cross-validation

PVM value	Support	Precision	Recall	F <sub>1</sub>
Test	23,529	0.997	0.969	0.983
No Test	3,437	0.833	0.981	0.901

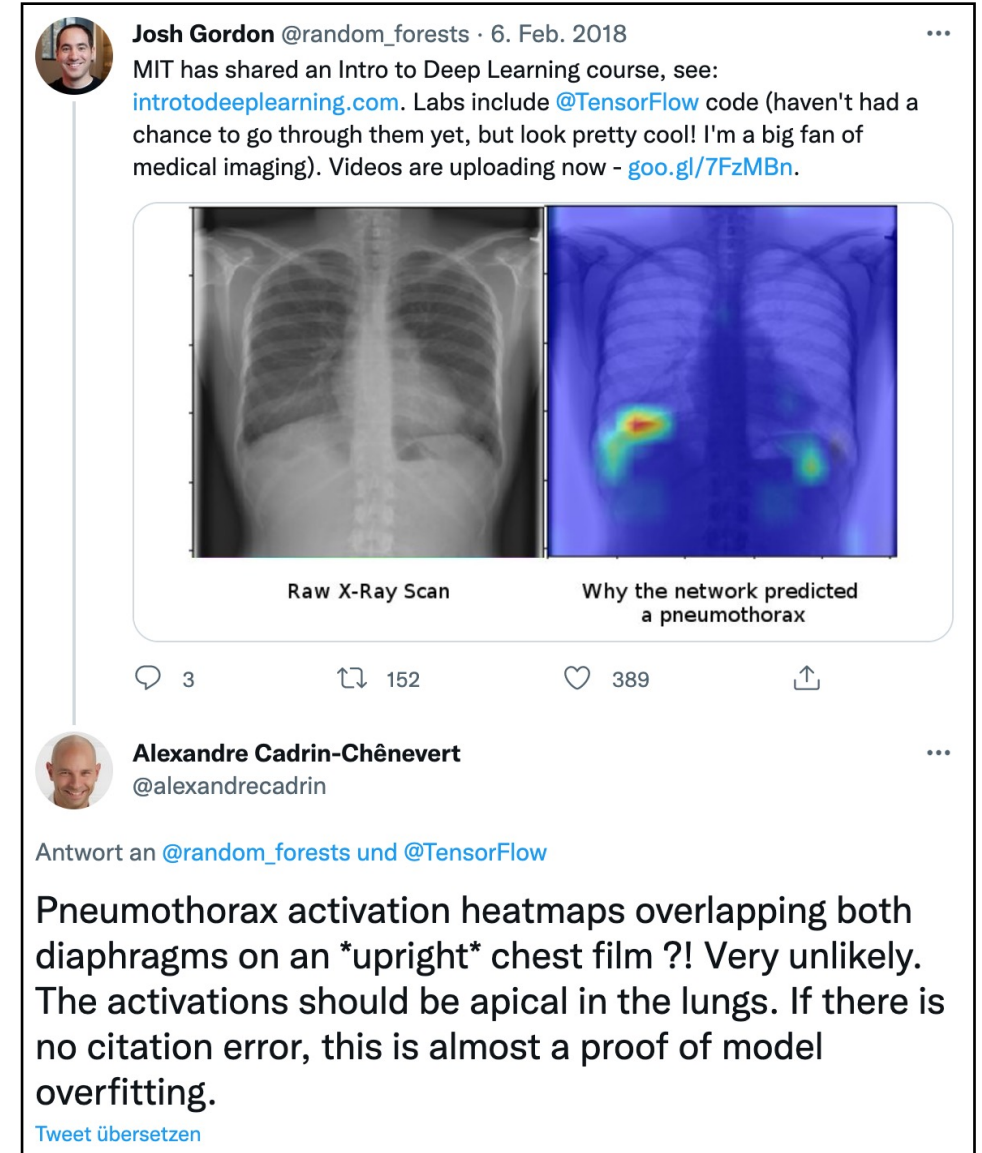
Leave-one-out 10-fold cross-validation

PVM value	Support	Precision	Recall	F <sub>1</sub>
Test	23,529	0.948	0.962	0.955
No Test	3,437	0.437	0.366	0.399



# No Qualitative Evaluation

- Show and analyze on which examples the model fails
- Involve domain experts and validate results with them

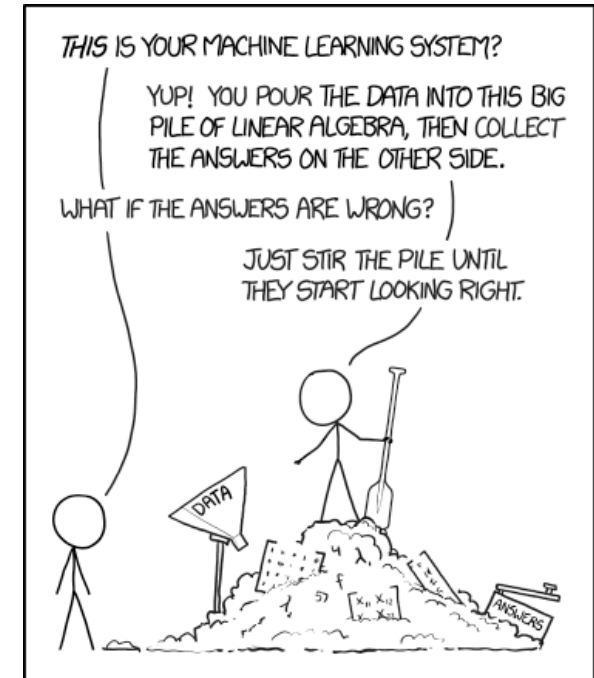
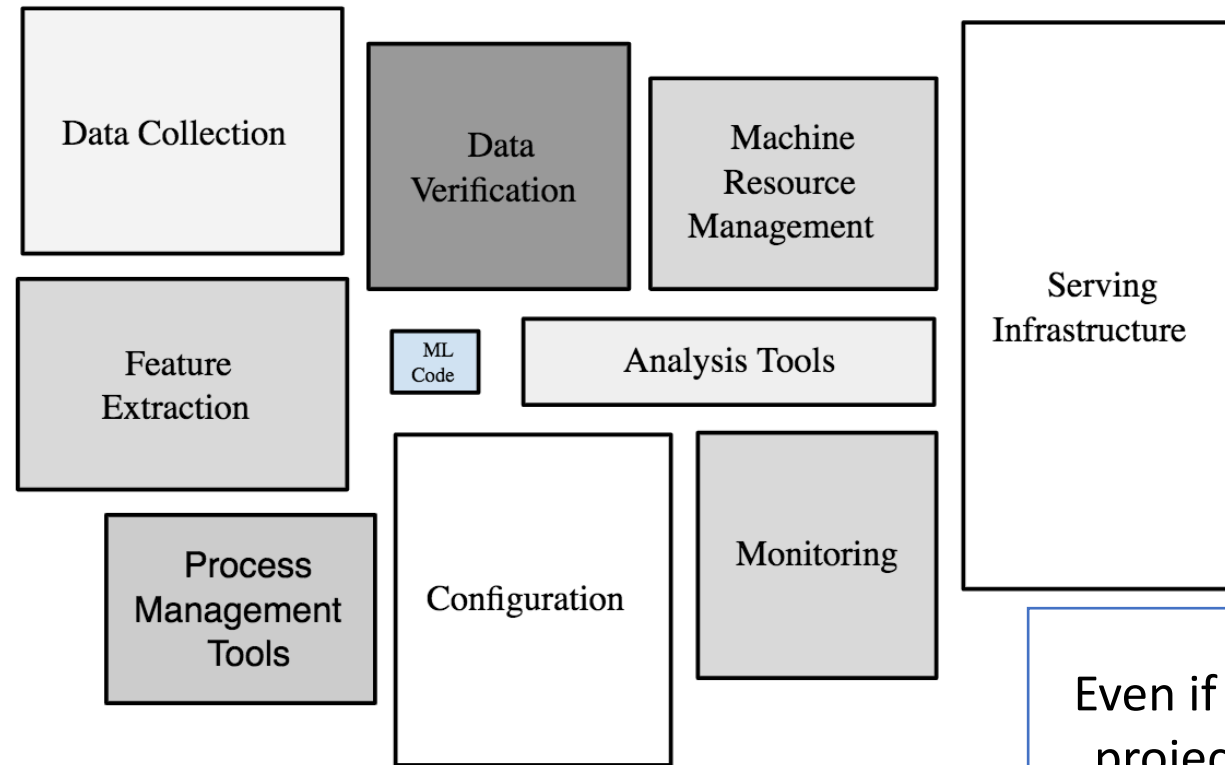




## Summary of Pitfall #4:

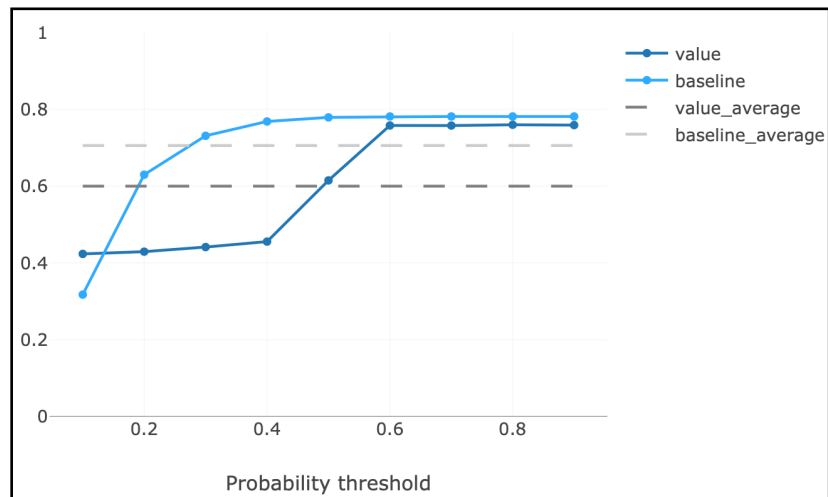
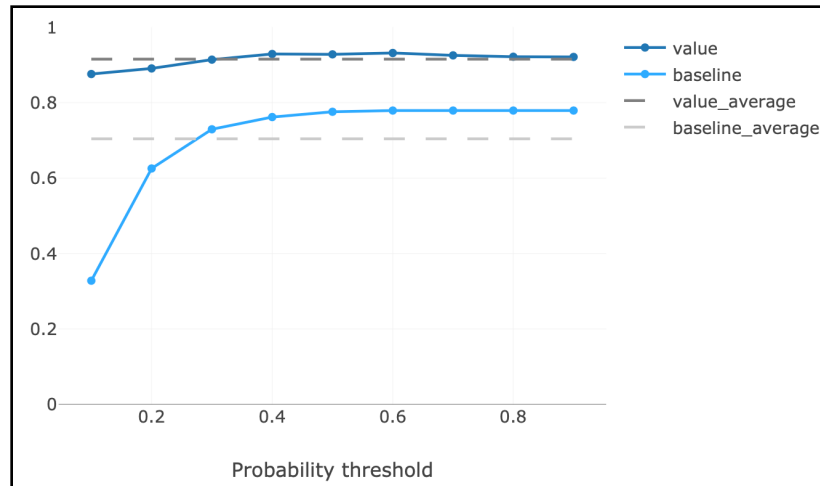
- Provide detailed quantitative and qualitative evaluations
- Check with domain experts

# Pitfall #5: Research depends on complex code



Even if you don't have all the components in a research project, it is still very likely that you have bugs in your pipeline

# From one of our own papers...



```
122 function train(data, model::Val{:bayesnet}, subsample = nothing)
123   # extract graph layout
124   graph_layout = Tuple(keys(data.edges))
125   graph_data = subsample != nothing ? data.data[subsample,:] : data.data
126   if size(graph_data, 2) > 0
127     # remove completely empty lines, BayesNets does not like them
128     graph_data = graph_data[sum(convert{Matrix, graph_data}, dims = 2)[:, :] .> 0, :]
129   end
130   # add one, BayesNets expects state labelling to be 1-based
131   graph_data = DataFrame(colwise(x -> convert{Array{Int64}, x} .+ 1, data.data), names(data.data))
132   return BayesNets.fit(BayesNets.DiscreteBayesNet, graph_data, graph_layout)
133 end
134 export bayesian_train
```

Handwritten annotations in red:

- Arrow from line 125 to line 126: "subsample um Validierungs- und Trainingsdata zu trennen"
- Arrow from line 125 to line 126: "Daten ohne Validierungsdaten"
- Arrow from line 128 to line 129: "Überschreibung durch Daten mit Validierungsdaten"
- Arrow from line 131 to line 132: "alte Daten"

Your research heavily relies on the correctness of your code.

Therefore,

- Do code reviews
- Write sanity checks and test cases along your ML pipeline
- Apply other basic SE practices (e.g., version control)

# Publish your Data and Code

- There are several reasons why publishing code and data becomes even more important for data-driven research
  - Others are able to reproduce and check your research (see previous slide)
  - More importantly: Others are able to build upon your work
- If you can't publish data (e.g., because of an NDA), you may still be able to publish your data processing and learning pipeline

## **A hint especially for junior researchers:**

- The **benefit** from someone “using” your research is much larger than the **risk** of someone “stealing” your idea, code, or data.
- Publishing messy code is better than publishing no code.



## Summary of Pitfall #5:

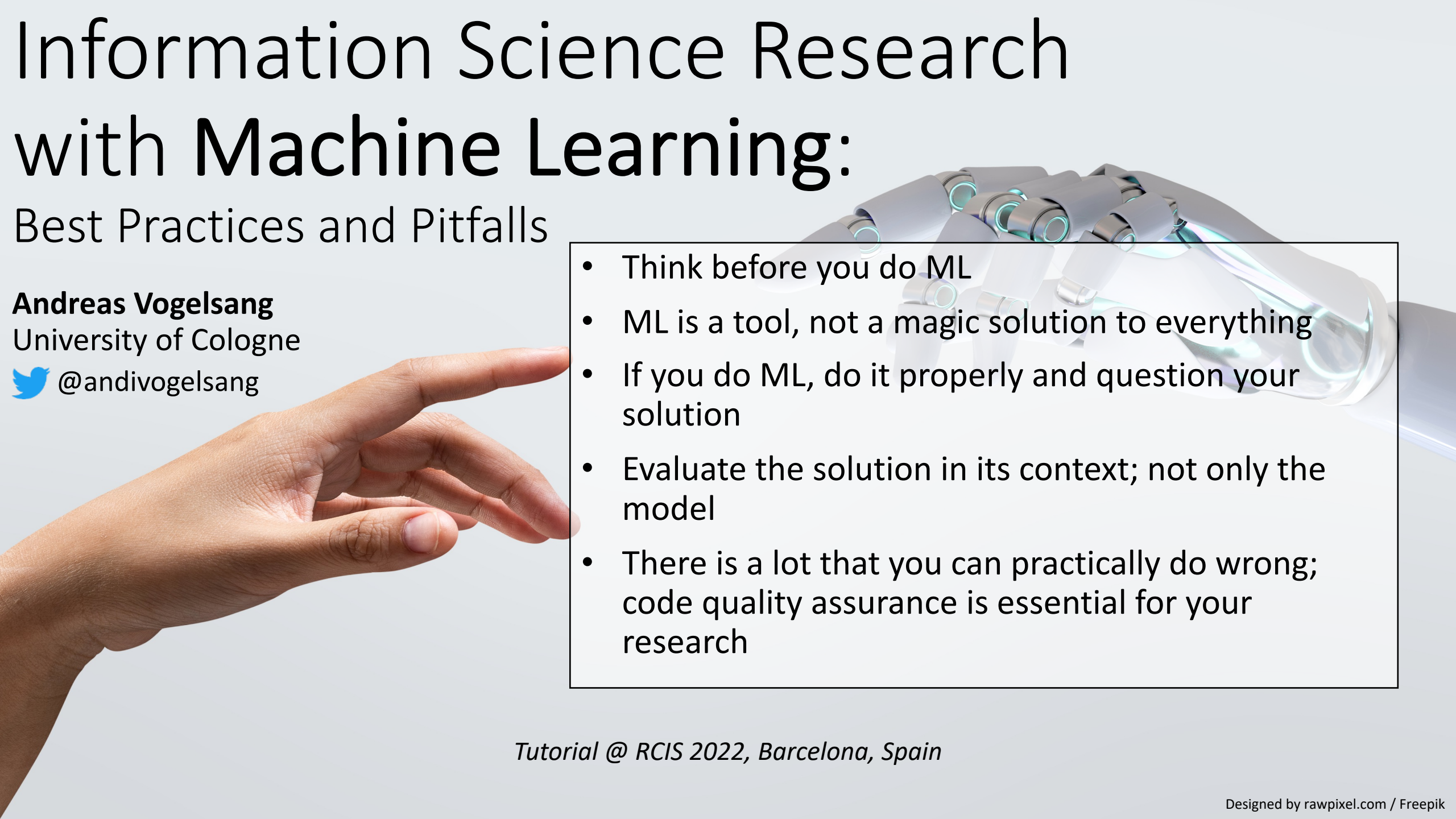
- Check your code carefully
- Publish your code and data

# Information Science Research with Machine Learning:

## Best Practices and Pitfalls

**Andreas Vogelsang**  
University of Cologne

 @andivogelsang

- 
- Think before you do ML
  - ML is a tool, not a magic solution to everything
  - If you do ML, do it properly and question your solution
  - Evaluate the solution in its context; not only the model
  - There is a lot that you can practically do wrong; code quality assurance is essential for your research

*Tutorial @ RCIS 2022, Barcelona, Spain*